

## Particle Swarm Optimization

(1)

Ex To Optimize the function  $f(x) = x_1^2 + x_2^2$

Here  $-5 \leq x_1, x_2 \leq 5$

Using PSO minimize the function  $f(x)$

Sol<sup>n</sup> let us generate 5 swarm using uniform distribution. Here position vector  $x$  and velocity vector  $v$  is given below.

$$X = \begin{bmatrix} 2.7045, 4.8030 & x_1 \\ 4.5974, 2.8793 & x_2 \\ 1.8710, 4.0528 & x_3 \\ 1.6400, 1.3202 & x_4 \\ 3.3392, 0.9963 & x_5 \end{bmatrix} \quad \begin{bmatrix} x_{11} & x_{12} \\ x_{21} & x_{22} \\ x_{31} & x_{32} \\ x_{41} & x_{42} \\ x_{51} & x_{52} \end{bmatrix}$$

The velocity vector is generated uniformly in range  $[0, 1]$

$$V = \begin{bmatrix} 0.4752 & 0.6987 & v_1 \\ 0.4141 & 0.4020 & v_2 \\ 0.7797 & 0.9433 & v_3 \\ 0.6183 & 0.4749 & v_4 \\ 0.2530 & 0.9398 & v_5 \end{bmatrix} \quad \begin{bmatrix} v_{11} & v_{12} \\ v_{21} & v_{22} \\ v_{31} & v_{32} \\ v_{41} & v_{42} \\ v_{51} & v_{52} \end{bmatrix}$$

By using the initial fitness vector the fitness value of each swarm particle is

$$\text{for } x_1 = f(x_1) = (2.7045)^2 + (4.8030)^2 = 30.3831$$

$$x_2 = f(x_2) = (4.5974)^2 + (2.8793)^2 = 29.4265$$

$$x_3 = f(x_3) = (1.8710)^2 + (4.0528)^2 = 19.9258$$

$$x_4 = f(x_4) = (0.6183)^2 + (0.4749)^2 = 4.4325$$

$$x_5 = f(x_5) = (0.2530)^2 + (0.9398)^2 = 12.1429$$

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(2)

Here the minimum value is 4.4325, i.e. for the swarm  $x_4$ , which is the best solution out (0th iteration) at this time.

So 4.4325 is the gbest value of particle  $x_4$ .

As this is the 0th iteration, so each particle's current position is also the pbest position.

Now we have to update the position vector and velocity vector for iteration - 1 by using the dynamic equations as below.

$$v_i^{t+1} = v_i^t + c_1 r_1^t (pbest_i^t - p_i^t) + c_2 r_2^t (gbest^t - p_i^t)$$

↑
↓
↓  
 inertia                  personal influence                  social influence

The position vector will be

$$p_i^{t+1} = p_i^t + v_i^{t+1}$$

Here  $c_1 = c_2 = 2$  ( $0 \leq c_1, c_2 \leq 2$ )  
 $r_1 = 0.34$   $\left\{ \begin{array}{l} 0 \leq r_1, r_2 \leq 1 \end{array} \right\}$   
 $r_2 = 0.86$

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ex. 1 (velocity of  $v_1^1$ )

(3)

$$\begin{aligned}
 v_{11}^1 &= v_{11}^0 + c_1 r_1 (pbest_{11}^0 - x_{11}^0) + c_2 r_2 (gbest_1^0 - x_{11}^0) \\
 &= 0.475 + 2 \times 0.34 (2.7045 - 2.7045) + 2 \times 0.86 \\
 &\quad (1.6400 - 2.7045) \\
 &= -1.35574
 \end{aligned}$$

Position of  $x_1^1$

$$\begin{aligned}
 \Rightarrow x_{11}^1 &= x_{11}^0 + v_{11}^1 \\
 &= 2.7045 + (-1.35574) \\
 &= 1.34876
 \end{aligned}$$

Now, we have to check the condition that the <sup>updated</sup> position value must be within the search space i.e. (-5 to 5)

there 1.34876 is within (-5 to 5)

so it can be acceptable.

for 2nd component ( $x_{12}$ )

$$\begin{aligned}
 v_{12}^1 &= v_{12}^0 + c_1 r_1 (pbest_{12}^0 - x_{12}^0) + c_2 r_2 (gbest_{12}^0 - x_{12}^0) \\
 &= 0.6967 + 2 \times 0.47 (4.8030 - 4.8030) + 2 \times 0.91 \\
 &\quad (1.3202 - 4.8030) \\
 &= -5.351696
 \end{aligned}$$

$$\begin{aligned}
 x_{12}^1 &= x_{12}^0 + v_{12}^1 = 4.8030 + (-5.351696) \\
 &= -0.548696
 \end{aligned}$$

so -0.548696 also lies in the range (-5, 5)

(4)

So it can be acceptable,  
So the first particle  $\pi_1$  after the  
1st interaction the position becomes

$$\pi_1 = (1.34876, -0.5486)$$

Similarly for second particle  $\pi_2$

$$\pi_2 = (-0.0732, 3.0942)$$

for 3rd particle

$$v_{31}' = v_{31}^0 + c_1 r_1 (p_{best31} - x_{31}^0) + c_2 r_2 (g_{best1}^0 - x_{31}^0)$$

$$= 0.7797 + 2 * 0.98 (1.8710 - 1.8710) + 2 * 0.86 (1.6400 - 1.8710)$$

$$= 0.3824$$

$$x_{31}' = 1.8710 + 0.3824 = 2.2534$$

$$x_{32}' = 3.1379$$

$$\text{So } \pi_3 = (0.3824, 3.1379)$$

for 4th particle

$$\pi_4 = (2.2583, 1.7951)$$

for 5  
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So to  
vent

X' =

V

N

for 5th partiere

(5)

$$x_5 = (2.2668, 2.0009)$$

So the position vector ~~after~~ and velocity vector after 1<sup>st</sup> iteration will be

$$X = \begin{bmatrix} 1.3487, -0.5486 \\ -0.0752, 3.0942 \\ 2.2534, 3.1379 \\ 1.6400, 1.3202 \\ 2.2668, 2.0009 \end{bmatrix} \quad \text{and}$$

$$V' = \begin{bmatrix} -1.3557, -5.351696 \\ -4.6726, 0.2149 \\ 0.3874, -0.9149 \\ 0.6183, 0.4749 \\ -1.0724, 1.0046 \end{bmatrix}$$

Now the partiere fitness value using the function ( $f(x) = x_1^2 + x_2^2$ ) for  $X_1$  will be

$$x_1 = f(x_1) = (1.3487)^2 + (-0.5486)^2 = 2.1200$$

$$x_2 = f(x_2) = (-0.0752)^2 + (3.0942)^2 = 9.5797$$
$$= 14.9202$$

$$x_3 = 8.3223$$

$$x_4 = 9.1420$$

$$x_5 =$$

Now the best and gbest value will be (5)  
change

on  $n$ th iteration the fitness value of  
each particle is

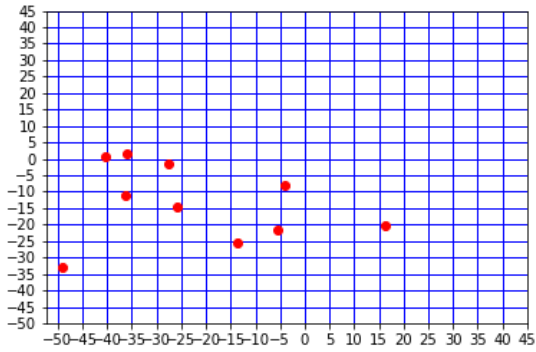
$x_1$	30.2831	] → gbest ( $x_4$ -particle)
$x_2$	29.4265	
$x_3$	19.9258	
$x_4$	4.4325	
$x_5$	12.1429	

for 1st iteration the fitness value of  
each particle is

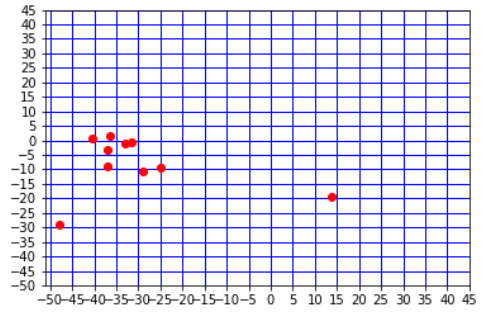
$x_1$	2.1200	] → gbest ( $x_4$ -particle)
$x_2$	9.5797	
$x_3$	14.9242	
$x_4$	8.3223	
$x_5$	9.1420	

Similarly, we have to update the position  
vector of each particle unless all are  
converge to one point / to reach a  
stopping criteria?

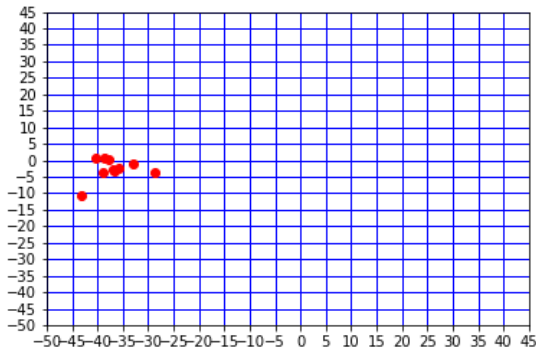
**Iteration 1:**



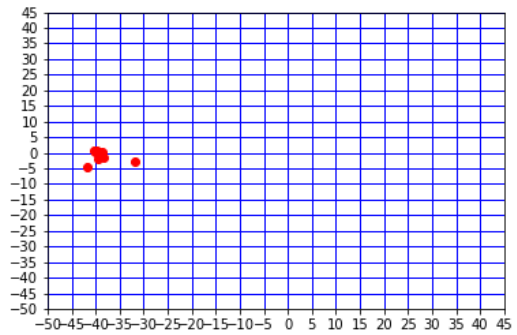
**Iteration 2:**



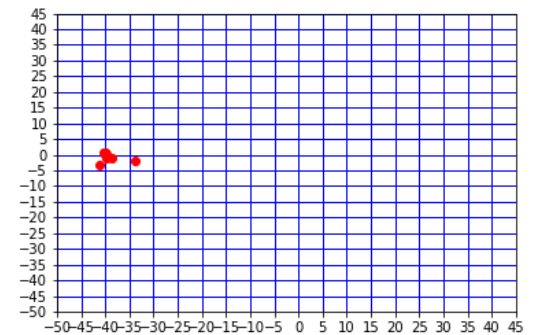
**Iteration 3:**



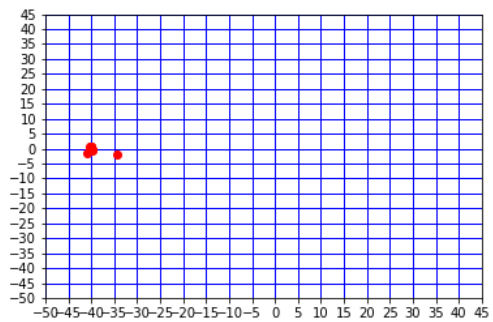
**Iteration 4:**



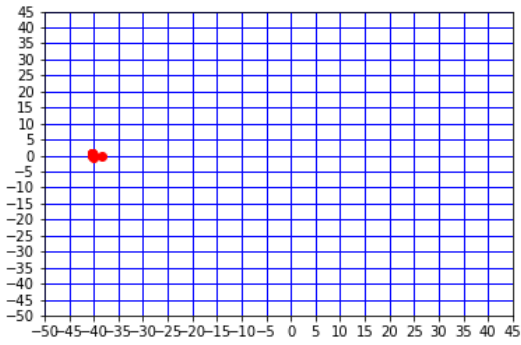
**Iteration 5:**



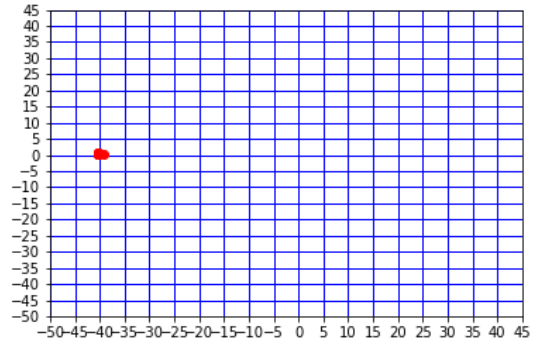
**Iteration 6:**



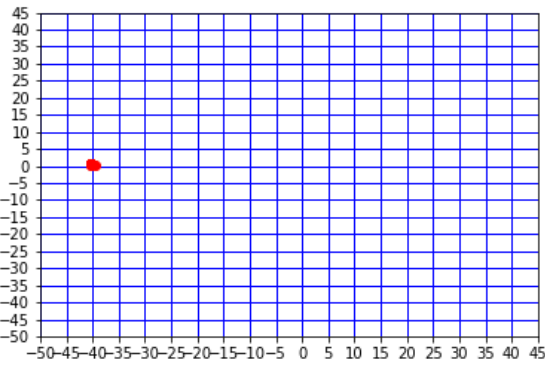
**Iteration 7:**



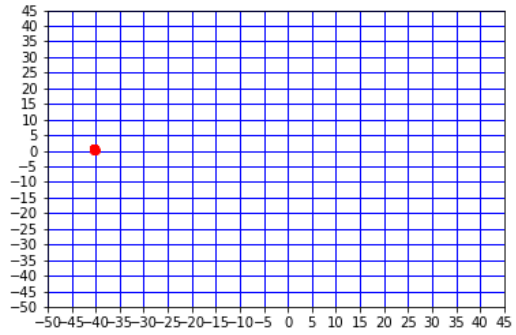
**Iteration 8:**



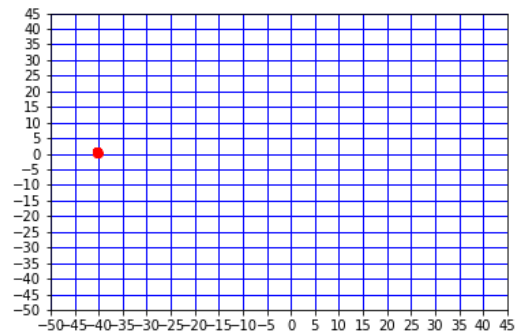
**Iteration 9:**



**Iteration 10:**



**Iteration 11:**



**Iteration 12:**

